

Welcome to the 2003-2004 season of the NFFL!!

First off, congratulations to the winner of last years championship...**SITCOM!!!**
The league has expanded to 12 teams this year with the return of some team owners that were absent last year. Thanks to Sitcom (Andrew) for the web space to post the results.

This year changes have been made to the scoring system to give points for yardage. The changes are not complicated and can be calculated easily. Read the information carefully, any questions just ask and see you at the draft!!

QUICK SNAP

The Draft will take place on Thursday - August 28, 2003 – 6:00pm at the Firehouse Subs on Apalachee Parkway (Steve Riles place next to the Publix). If you cannot be there designate someone to draft for you.

TEAM OWNERSHIP

\$30 team ownership fee – Paid at draft (All fee money used for prize payout)

Designated Team Owners

Draft

Turn In Lineups EVERY Week

Trades

Vote League Issues



THE DRAFT

The best part of the entire season!! Food, fun, & the start of a championship run!!

After all team owners have arrived and settled in, each team owner will choose one of ten envelopes. The contents of the envelope will determine their pick in the draft order as well as their division assignment. The serpentine method will be utilized for the draft. After all team owners have chosen an envelope, some time will be taken so that team owners can trade their draft order number if they choose. This year a **3-minute** time limit will be set for team owners to choose a player. This should expedite the draft and cut the total time of the draft in half.

The draft will consist of 10 rounds, 2 players chosen per round per team. Team rosters will consist of 20 players.

Draft Preparation

Fantasy Football Magazine
Fantasy Sports Internet Sites
Personal Fantasy Sports Advisor
Bookie

TEAM LINEUPS

Each team will start the following positions:

1-QB, 2-RB, 3-WR, 1-K and 1-D/ST

Tight Ends can be used in a WR position.

Lineups Due to Commissioner

<u>1st Game of Week</u>	<u>Lineups Due</u>
Thursday	Before Kickoff
Saturday	Before Kickoff
Sunday	Before Kickoff

No lineups will be accepted after kickoff...if a lineup is not submitted the previous week's lineup is used. Leave your lineup with the Commissioner or Co-Commissioner by phone, e-mail, or paper. It is customary to trade lineups with your opponent of the week. If cannot obtain a lineup contact the Commissioner or Co-Commissioner.

Preferred methods of submitting lineup: email, fax (to Commissioner home phone#), Commissioner home phone leave message – 514-4855.

SCORING SYSTEM

Touchdowns

All Positions

49 yards and under – 6 points

50 yards and over – 7 points

Passing

2 points for every 100 yards passing

Rushing & Receiving

3 points for every 50 yards

2 pt Conversions After TD

2 pt awarded to players as shown in example below:

QB passes to WR – QB & WR receive 2 points

QB hands off to RB only RB receives 2 points

Kicking

Field Goals 44 yards and under - 3 points

45 yards and over – 4 points

PAT's – 1 point

Defense/Special Teams

Shutout – 6 points

Interception – 2 points

Safety – 2 points

You start the player you get points from for the player matter what position they score from. Example: Marshall Faulk is a RB but scores from catching a pass from the WR position...Marshall Faulk gets the points for the TD. Keep this in mind at the draft for those multi-purpose players.

I will have results by Wednesday of each week. If you want to know ahead of time or scores from past weeks contact the Commissioner. The Co-Commissioner will also have this information. Hopefully, scoring errors will be kept at a minimum. If any mistakes are made, missed or wrong scores, let the C or CC know. It will be researched and the corrections will be made. If the error is not brought to the attention of the C or CC before the following Friday that the error is made the scoring will stand as posted.

CBS.SPORTSLINE.COM (same as NFL.com) will be used for scoring verification. In the event that this site is down the ***ESPN*** site will be used.

Supplemental Drafts

There will be 2 supplemental drafts scheduled as follows:

Wednesday – October 1st

Wednesday – November 5th

The places are all TBA but team owners will be notified the week prior as to the location of the draft. If you do not show up you do not draft.

Draft order will be determined by W/L record (the team with the most losses drafts first, the second most losses drafts second, etc.) and then by points in case of a tie. If teams are still tied then lady luck is called in and the flip of a coin determines the order.

Each team is allowed to drop up to 3 players from their roster before a player is picked up. Players are chosen from available players (not on any team) and from the pool of dropped players. If a dropped player is not drafted and a team does not choose a player the dropped player automatically returns to their original team.

TRADES

Another fun part of the Fantasy Football season!!.

Real simple:

- Trades must be finalized the day before the first game of that week in order for players to be used in the lineup for that week.
- Must be even trades. 3 players for 3 players, 1 player for 1 player, etc.
- No third party trades – teams owners must contact each other directly.
- Trades must be submitted and approved by the Commissioner and Co-Commissioner.
- **If an objection is made to a pending trade by at least 3 team owners the trade will not take place – NO DEBATE - NO EXCEPTIONS!!!**
Changes can be made and the trade can be resubmitted for review with the same deadlines.
- ***No trades to take place after week 12.***

League Information

The league will consist of 12 teams in 3 divisions – *Natural, Astroturf, Earthen*. Each team will play all the other teams in their division twice (6 games). The remaining games will be played against teams in the other division. This makes conference games a major factor!! Schedule will be available the following Saturday after the draft.

The season will consist of 14 regular season games. Week 15 & 16 will be used for playoff games and rounds 1 & 2 of the Toilet Bowl. Week 17 is the Championship Game and the final round of the Toilet Bowl.

Week 15

*Division Winners get a bye**
*Wild Card vs Wild Card**

Round 1 of Toilet Bowl**

*Both Wild Card teams can come from the same division.

**The Toilet Bowl will consist of all teams that did not make the playoffs.

Week 16

Division Winner with best record plays Wild Card winner

Division Winner vs Division Winner

**Losers from these playoff games will play in week 17 to determine 3^d & 4th place.*

Round 2 of Toilet Bowl**

Week 17

Championship Game – Playoff Winner vs Playoff Winner

Final Round of Toilet Bowl – Winner determined by the most total points from weeks 15, 16 & 17.

The Bounty

Division Winners – 25

Third Place – 40

Fourth Place – 30

Winner of Championship Game – 125

Second Place – 60

Winner of Toilet Bowl – 30

Final Notes from the Commissioner

HAVE FUN!! Fantasy Football is a lot of fun, but do not forget your personal life...we all have families and other issues to deal with.

The Commissioner will not contact you at your place of employment. The home phone, cell phone, and/or email address will be used. The Commissioner does not want anybody on the outs with their boss over the <NFFL>.

The Commissioner is off on Wed, Thur, and Sat so lineups and trades can be submitted on these days at my home phone...if no answer, leave a message. **Reminder**, there is a fax machine always on (24/7) at my home...feel free to fax lineups at **514-4855**.

Good Luck to all team owners this year and see everyone at the draft!!